



erectus the game

Maata Games announces the launch of the third world server for their real-time strategy focused empire builder Erectus the Game.

Arnhem, The Netherlands, November 15 2016 – The Dutch developer Maata Games proudly announces the launch of the new world server for Erectus the Game. It has been three months since the start of the first world server in August, which is going to be shut down with the launch of the new EN3 server. The first and second world server gave the developers a chance to get to know their players even better and therefore improve and adjust the game greatly.

World server 3 – Version 1.1

The improvements and new features for the new server are heavily based on the feedback of the players. One of the new features is the option to turn on automatic transport, which allows the player to have resources from the village transported to the city automatically. This will save time and give the players more room to focus on other elements in the game, such as their military. The military units have been tweaked as well: various units have been tweaked to balance out their effectiveness. Another request concerned the bribing system of the game. In the earlier versions strong players were able to bribe an entire empire quickly and easily as long as they had enough money and the settlements were unhappy enough. In order to balance this out you can now bribe only one unhappy city instead of the entire empire. Once this is done, the rest of the empire's happiness will be reset to happy, making it impossible to bribe more cities right away.

Apart from these major changes a lot of minor improvements have been made as well, including regular bug fixing and being able to find players more easily. The new world server is open for registrations since November 14 2016 and can be accessed by clicking this link: <http://en3.erectus.world>.

About Maata Games

Maata Games is a Dutch company established in 2013 in Arnhem, The Netherlands. Its roots can be found in a passion for a combination of marketing, history and strategic games. Maata Games sets out to create game changers in more than one sense. They believe that people who play together will have a better understanding of each other, learn faster, and make more of their lives. Through the strategy MMO Erectus the Game, they aim to reach millions of people all over the world. In the near future, Maata Games intends to connect the online world of Erectus the Game with the real world through events, movies and other marketing tools.

Find more about Maata Games at: www.maatagames.com.