



The game Erectus based on the history of mankind!

Arnhem, 10th august 2015 - Maata Games, developer of the first Dutch MMORTS, is ready to launch their first game: Erectus browsergame on August 14 2015. Erectus browsergame will take the player back in time, about 130,000 years, in which the Homo sapiens lived alongside the Homo erectus. It is the player's task to build a new empire, a process that has been recreated as "true to life" as possible and to protect themselves against the invasion of the Homo erectus.

Watch the [trailer](#) in order to go back in time and get a glimpse of human society as it existed 130,000 years ago.

Erectus the browser game will be shown at the following events

- August 19-20 during the LiveX in Davao, Philippines
- September 17-20 during the Tokyo Gameshow

About the game

Erectus takes its players back in time, about 130.000 years. Back then, the Homo sapiens and Homo erectus lived alongside one another. The players will be able to pick one of the 4 available H. sapiens races and are given a starting village on the map; from there a wizard will instruct and guide them through the first stages of the game. Players will be building their first city during the first few minutes of play. This city will be the base from which the player builds the rest of his/her empire.

The process of building an empire has been recreated as "true to life" as possible, it is filled with obstacles and pitfalls that the player will have to keep in mind. One example of this is the need to build up a sizeable civilization, as a small civilization means you won't be able to build up an army.

Key features



Official website: erectus.world

Presskit: maatagames.com/press

Features of Erectus browsergame:

- Engaging economy; players can obtain silver in a multitude of ways: taxes, spoils of war.
- Military and management features; both social and strategic. The kinds of decisions that rulers like Charles the Great had to make in their time will now have to be made by the players of Erectus.
- Micromanagement; The player can make an optimal game plan at all times. By making the correct decisions in a constantly shifting and changing world the players will be able to expand their empires and lead their people to greatness. Until the Erectus arrive, that is.
- The Erectus is the race "played" by the game. Eventually the ever-growing empires of the H. sapiens will start to look very threatening to the H. erectus, at which point they will start to attack the players. The game changes drastically once the Erectus arrive.

Check out website for more information. Are you social? We are on [Twitter](#), [Facebook](#), [Google +](#) and [YouTube](#)!

About Maata Games

Maata Games is a Dutch company established in 2013 in Arnhem, The Netherlands. Its roots can be found in the combination of marketing and history. Through the browser game Erectus, Maata aims to reach millions of people all over the world. Erectus is fun, but also gives its players an understanding of where we humans came from and an understanding of our origin. This concept of learning while playing will give people the opportunity to develop, to play other roles than in daily life and to get to know other people in different parts of the world. We think everyone should have this experience.

In the near future Maata wants to connect the online world of Erectus browsergame with the real life world through events, movies and other features.

Contact

Press contact: Mike Kothuis

Email: mkothuis@maatagames.com

Address: Stationsplein 3, 6811 KG Arnhem The Netherlands

Website: maatagames.com



Official website: erectus.world

Presskit: maatagames.com/press